



Job Description

Audio Engineer (A1), The Academy Drum and Bugle Corps

The Academy is seeking Audio Engineers for the upcoming 2024 season. The corps is looking for two engineers (A1 & A2).

AUDIO ENGINEER (A1)

POSITION RESPONSIBILITIES:

- Oversee audio caption in absence of the caption head
- Communicate with caption head regularly
- Log any major changes/updates to the system on day to day basis
- Mix both acoustic and synthetic audio in percussion and ensemble rehearsals
- Collaborate with caption head and sound designer to achieve the best possible sound
- Oversee audio caption in absence of the caption head

DESIRED QUALIFICATIONS:

- Over the age of 22 as of June 1 2024
- Minimum 4 weeks of availability to tour between May 27 and August 10, 2024
- Strong grasp of fundamental and advanced audio engineering concepts
 - Including, but not limited to
 - Sub groups
 - FX routing/editing
 - Monitor mixes
 - Pre and post fader sends
 - Scene management
- Established experience with audio engineering within the marching arts
- Experience with:
 - wireless frequency coordination and deployment
 - digital consoles
 - Familiarity with Allen & Heath systems a plus
 - Networking (both audio and LAN)
 - Digital signal routing/patching
 - MainStage and external plug-ins/VST
 - Power management/routing
 - Array deployment angle software
- Solid leadership skills
- Experience working in a team environment
- Strong communication skills
- Ability to work in high pressure environments

Questions? Email Aaron Tucker, Audio Caption Head at atucker@arizonaacademy.org